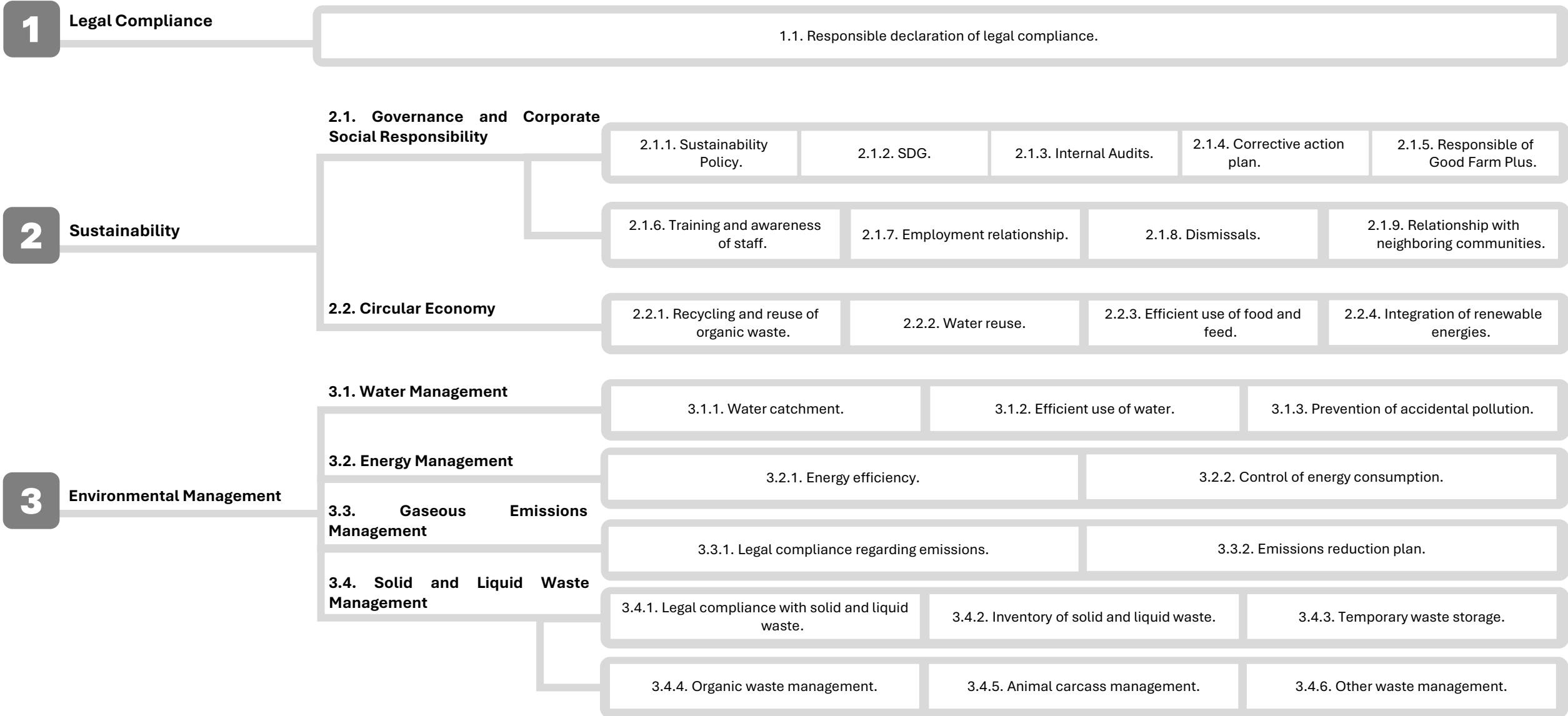


Brand: **Good Farm Plus**, by

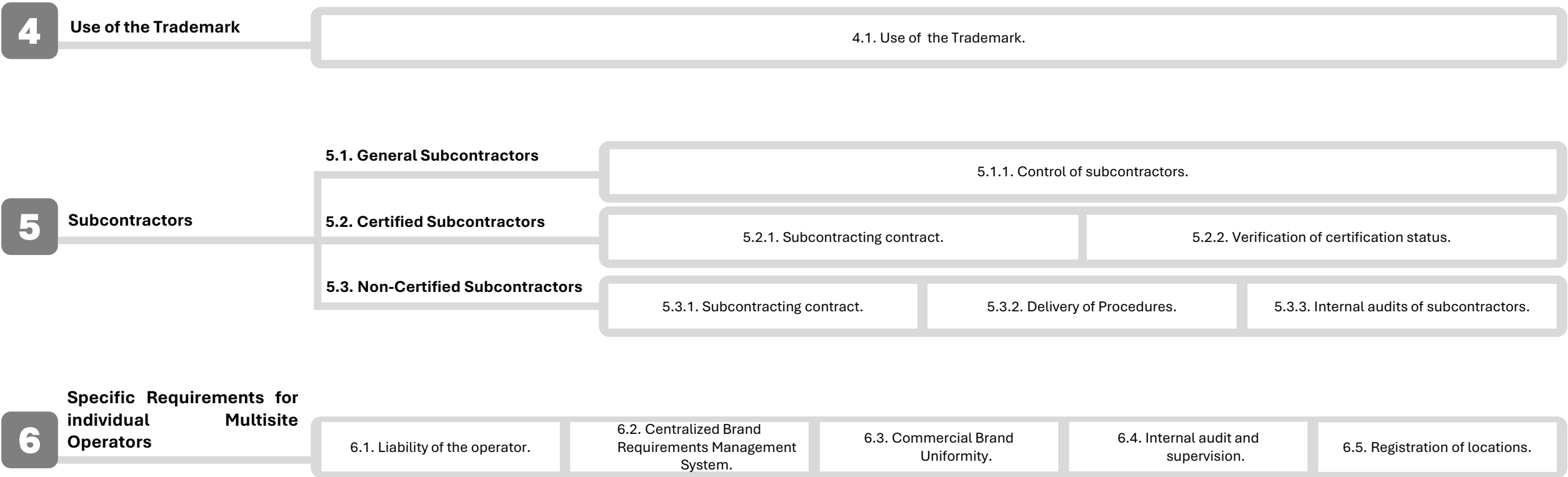


REQUIREMENTS MAP

# REQUIREMENTS MAP – GOOD FARM PLUS



# REQUIREMENTS MAP- GOOD FARM PLUS



# REQUIREMENTS MAP- GOOD FARM PLUS



7

## Animal Welfare

### 7.1. Self-Control System

#### 7.1.1. Facilities

7.1.1.1. Drinking troughs controls.

7.1.1.2. Feed system controls.

7.1.1.3. Building/Barn Condition Checks.

7.1.1.4. Bed and resting area controls.

7.1.1.5. Enrichment material checks.

7.1.1.6. Lighting system checks.

#### 7.1.2. Animal Health and Welfare Status

7.1.2.1. Health status checks.

7.1.2.2. Mutilation checks.

7.1.2.3. Mortality checks.

7.1.2.4. Agonistic behavior checks.

7.1.2.5. Animal transfer/movement checks.

### 7.2. Training

#### Staff

#### 7.2.1. Animal Welfare Training

7.2.1.1. Animal Welfare Training.

7.2.1.2. Animal Welfare Manager.

#### 7.2.2. Other Training

7.2.2.1. Biosecurity Training.

7.2.2.2. Animal Production and Health Training.

7.2.2.3. Staff Training.

7.2.2.4. Visitor Information.

### 7.3. Biosecurity and Emergency Plans

7.3.1. Veterinary Services.

7.3.2. Veterinary Visits.

7.3.3. Biosecurity Plan.

7.3.4. Emergency Plan – Electricity Systems.

7.3.5. Emergency Plan – Water Systems.

7.3.6. Emergency Plan – Feed Systems.

7.3.7. Emergency Euthanasia Plan.

7.3.8. Disease Notification.

7.3.9. Visitor Records.

7.3.10. Equipment Maintenance.

7.3.11. Raw Materials and Feed.

7.3.12. Manure and Waste Management.



## 7

### Animal Welfare

#### 7.4. Identification and Traceability

7.4.1. Identification.

7.4.2. Animal Traceability.

7.4.3. Traceability of Raw Materials and Feed.

#### 7.5. Facilities

7.5.1. Feed and Water Availability.

7.5.2. Space Availability.

7.5.3. Facility Design.

7.5.4. Design of the equipment.

7.5.5. Resting areas.

7.5.6. Bedding.

7.5.7. Lighting.

7.5.8. Isolation housing for sick animals.

7.5.9. Isolation housing for animals showing agonistic behavior.

7.5.10. Enrichment material.

#### 7.6. Animal Health and Welfare Status

7.6.1. Slaughter of sick or injured animals.

7.6.2. Treatment of sick or injured animals.

7.6.3. Mutilations.